

## Dstny – Product Owner — Unified Communications UX

We're looking for a Product Owner to lead the delivery of our end-user communication applications across web, desktop, and mobile. You'll work at the intersection of product strategy and engineering, shaping the experience that millions of users rely on daily to call, chat, and collaborate.

This is a hands-on role where you own the backlog, drive cross-platform consistency, and ensure every release meets a high bar for quality, accessibility, and performance.

### What You'll Do

- Own the backlog — Prioritise, refine, and maintain a healthy backlog in close collaboration with Product Management, Engineering, UX Design, and Architecture
- Drive cross-platform UX — Ensure a coherent, accessible experience across web, desktop, iOS, and Android while respecting each platform's conventions
- Define quality standards — Set clear acceptance criteria and non-functional requirements covering performance, accessibility (WCAG), and cross-device compatibility
- Coordinate releases — Lead release readiness across web, desktop, and mobile channels, including app store submission cycles and staged rollouts
- Bridge strategy and execution — Translate quarterly product objectives into sprint-level plans and track delivery against roadmap commitments
- Collaborate broadly — Work daily with engineers, designers, architects, QA, and technical writers; engage with partners and customers to bring user feedback into backlog decisions
- Lead through influence — Guide engineering teams on priorities and clarity without formal people management

### Must have:

- At least 4 years of experience as a Product Owner (or similar role) on user-facing web and/or mobile applications
- Track record of working with engineering teams delivering across multiple platforms (web, desktop, native mobile)
- Strong understanding of software development lifecycle, architecture trade-offs, and multi-platform delivery
- Experience collaborating closely with UX Designers and working within a design system
- Solid grasp of non-functional requirements — accessibility, performance, cross-browser/device compatibility
- Experience with mobile app release processes (App Store, Google Play)
- Excellent communication and facilitation skills
- Fluent English

### Nice to have:

- Experience in UCaaS, VoIP, or telecommunications

- Familiarity with WebRTC, real-time communications, or contact centre technologies
- Knowledge of cloud services, CI/CD pipelines, and DevOps practices
- Agile certification (CSPO, PSPO, or equivalent)

<https://dstny.com/>